

12/16/20/24-Man Match Play Team Competition

Updated: 05/16/2018

ELIGIBILITY: Players must be an amateur, a member of the MPGA member club they are representing and have a current Handicap Index for 2018. If a player is a member of multiple MPGA member clubs that player can compete for only ONE club for 12/16/20/24 man during the season. **We strongly advise only representing one match play team if your club has multiple teams.** Captains or club designate must have access to E-mail during the season.

COLLEGE PLAYER ELIGIBILITY: The player must contact his coach and/or the compliance officer at his school, explain the situation, and get their opinion. The player must get permission from his school in order to compete in MPGA Match Play Competition.

DATES OF COMPETITION: Matches are to be played on scheduled date, planned for Sundays, unless both captains agree to a change due to a club conflict. The MPGA class chairman **must** be notified of any date change before the match is to take place.

TEE TIMES: Matches will start at 9:00am (give or take 1 hour). The host Captain is responsible for arranging tee times for each match. The visiting Captain is responsible for reporting the results to the appropriate MPGA representative. The host Captain should recommend to the host course to charge the patron for the lowest available green fee for visiting players. The respective captains should contact each other at a least one week prior to the match. The visiting team is **required** to timely notify the opposing captain and host course of no shows; failure to do so could result in your men's club being held responsible for no-show green fees. The start time should not be delayed for any cause other than severe weather conditions.

LINE-UPS: Team captains or their designate will meet at the starter's station 10 minutes prior to the first tee time and exchange line-ups and order of play. Each team captain or designate must have a current roster of his club members available to show that team members are a member of the club they are representing. **If a question of a player's eligibility arises on the day of the match the captain must provide proof by the end of the day or any team points won on their behalf will be stripped.** Pairings should be posted to a Match Play Line-up sheet and submitted 10 minutes prior to the first match. A scoring sheet should be maintained by both team captains and point totals compared as results come in.

LINE-UP EXCEPTIONS: If a team member does not show, the captain may substitute another player not listed in the line-up, or the remaining team partner must play the match alone until the absent member or a substitute appears. No player listed on the

line-up sheet can be realigned once the line-up sheets have been exchanged (unless mutually agreed to by the captains). Once a substitute has started play, the absent player cannot replace his substitute, but may take a spot if there is another missing player. It is the responsibility of the team captain to ensure that lineup changes are within these guidelines, and make timely claims known to any member of the opposite team, regarding any applicable rule violation. Illegal substitutions results in a loss of 3 points.

STANDING TIE BREAKER PROCEDURE (12, 16B, 20 and 24 Man): Teams will be ranked by 1) Wins and 2) Head to Head Wins 3) Head to Head Total Points 4) Total Points of All Matches 5) Class Chairman Coin Flip.

FORMAT/PLAYOFFS: The competition is played under 4-ball match play rules in which team members play their better ball against the opponent's better ball. No handicaps are involved. A point is awarded for winning each nine (a ½ point to each team for a tie) and a point for winning the 18-hole total (a ½ point to each team for a tie), for a total of 3 points per match. **In the event of a forfeit in round robin play, 12, 16, 20, all matches in which the forfeiting team participated will be null and void. Any forfeit will be reviewed by the MPGA to consider the team in future seasons.**

24-Man/20-Man Teams: Teams will play a round robin schedule with matches planned to be held on Sundays. The top two teams after the round robin, will face each other for the championship at a neutral site (TBD). Total points in the final match determines the champion. In case of a tie between the two teams after the match, a **sudden death** match of two players from each team meeting to determine a winner.

16-Man Teams - Class A: Teams will play a round robin schedule with matches planned to be held on Sundays. The top team in each division after the round robin, will face each other for the championship at a neutral site (TBD). If there is a tie in the division, there will be a playoff to determine the division winner. Total points final match determines the champion. In case of a tie between the two teams after the match, a **sudden death** match of two players from each team meeting to determine a winner.

16-Man Teams - Class B: Teams will play a round robin schedule with matches planned to be held on Sundays. The top team in each division after the round robin, will face each other for the championship at a neutral site (TBD). If there is a tie in the division, there will be a playoff to determine the division winner. Total points final match determines the champion. In case of a tie between the two teams after the match, a **sudden death** match of two players from each team meeting to determine a winner.

12-Man Teams: Teams will play a round robin schedule with matches planned to be held on Sundays. The top team in each division after the round robin, will face each other for the championship at a neutral site (TBD). If there is a tie in the division, there will be a playoff to determine the division winner. Total points final match determines the champion. In case of a tie between the two teams after the match, a **sudden death** match of two players from each team meeting to determine a winner.

SUDDEN DEATH PLAYOFF: *If a total match is tied, each team shall select 2 team members for a sudden death playoff starting on a tee designated by the course manager or representative. This rule ONLY applies on the day the match must be decided.*

INTERRUPTED PLAY (24/20/16A): In the event play must be suspended because of lightning or other unplayable conditions, players will mark the exact spot where their ball rested when play was suspended and return to the clubhouse. If conditions permit and players resume play, the match will continue to completion. Maximum effort should be made to complete the match. Should the severe conditions persist, causing the course to be officially closed for the remainder of the day, all matches shall be determined using the following format:

(1) If all teams have completed the first nine holes, the match will be considered complete on the basis of the first nine holes only (**two points for each winning two man team**), **one point for each losing team**. **MATCHES REVERT BACK TO NINE HOLE SCORES.**

(2) If the last foursome has completed less than nine holes the match should be rescheduled. If it is impractical to reschedule, then captains have discretion to determine the match results by any mutually agreed upon means.

In all cases, particularly of interrupted play, the respective captains have the responsibility to achieve decisions mutually agreeable. Players are required to follow decisions of the captains. Comments from the course Pro-Manager may be helpful, but are not binding, except when the course is closed for an extended period.

SLOW PLAY: *Please do everything possible to complete matches within an acceptable time frame. In general, each club's Match Play Team consists of their better golfers. These players should be setting the example for pace of play, 4:30 seems to be an adequate time to complete matches.*

SPECIAL NOTES:

(1) To make the competition run smoothly and without incident, it is imperative that the team captain work together with the member club and the club's Pro-Manager to ensure that the event dates as scheduled do not conflict with other club events, etc.

Please make an attempt to be reasonable, flexible, and accommodating when conflicts arise.

(2) It is recommended the team captains contact one another at least a week prior to

the match. **"No shows" cause a host course considerable revenue loss.** Each competing club will be responsible for their lost revenues to the host course for such occurrences. Be sure to clarify tee times (some courses start rounds on both the front and back nines simultaneously). Your Event Chairman has available the name and number of all team captains, feel free to call if you need information.

(3) Team participants must be members of the Minnesota Public Golf Association as well as the club they are representing.

(4) The Rules of Golf as approved by the USGA govern all play, unless otherwise amended on a local level. It is the responsibility of each player to review the USGA rules regarding Match Play competition.

(5) Players should adhere to the dress code of the host club if one is stated, but at a minimum the players are expected to wear a shirt (no tank tops), slacks or golf shorts, shoes and socks.

(6) A USGA decision regarding a common situation: Decision 2-4/6 'Rule 2-4 does not cover the question of whether a player may putt out after his next stroke has been conceded. A player incurs no penalty for holing out in such circumstances. However, if the act would be of assistance to a partner in a four-ball or best-ball match, the partner is, in equity (rule 1-4), disqualified for the hole.'

(7) The USGA has suggested a local rule covering the accidental movement of a ball on the putting green, which the MPGA has adopted as follows.

Rules 18-2, 18-3 and 20-1 are modified as follows:

- When a player's ball lies on the putting green, there is no penalty if the ball or ball-marker is accidentally moved by the player, any of their caddies or equipment.

- The moved ball or ball-marker **must** be replaced as provided in rules 18-2, 18-3 and 20-1.

This local rule applies only when the player's ball or ball-marker lies on the putting green and movement is accidental.

REPORTING RESULTS: Each team captain is responsible to combine their team points and the visiting Captain is responsible for reporting the results to **glen@otpros.com** or text **763-670-7447** as soon as possible after the match. Results will be posted on the MPGA web site (www.mpga.net).